Innovative IP Voice & Video

Grandstream HT Series Analog Telephone Adapters(ATA)

Quick User Guide
Basic Operation

For detailed information please consult the HT Series User Manual available at:
www.grandstream.com

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MAKING A CALL

1) Pick up the handset
2) Dial the number directly
3) Press the # key or wait for 4 seconds to dial out.

ANSWER/END CALLS

1) When the phone rings, simply lift the analog phone handset to answer the call.
2) End a call by hanging up the analog phone handset.

CALL HOLD/RESUME

1) **To place a call on hold:** Press the "flash" button on the analog phone.
2) **To resume the call on hold:** Press the "flash" button again to release the previously held Caller and resume conversation.

Note: If no "flash" button is available, use "hook flash" (toggle on-off hook quickly). However, you may drop a call using hook flash.

CALL WAITING

Call waiting tone (3 short beeps) indicates an incoming call, if the call waiting feature is enabled.
1)When there is a call waiting, press the "flash" button to place the first call on hold and answer the second call.
2)Press the "flash" button to toggle between two active calls.

CALL TRANSFER

Assuming that you are already in a call and wish to transfer the call to another party.

Blind Transfer:

1) Press the "flash" button on the analog phone to hear the dial tone.
2) Dial *87 followed by the number of the person you wish to transfer it to
3) Press # (or wait for 4 seconds)
4) After hearing confirmation tone, the call is transfered and you may hang up.

Attended Transfer:

1) Press the "flash" button on the analog phone to place the first call on hold.
2) When you hear a dial tone, dial the number you wish to transfer to, followed by the # key(or wait for 4 seconds).
3) Upon confirmation from the party, you may hang up to complete the transfer.
4) If the party you wish to transfer to does not answer the call, you can press "flash" to resume the call placed on hold.

3-WAY CONFERENCE

Assuming that you are already in a conversation and wish to bring a third party together in a 3-way conference.

1) Place the first call on hold by pressing the "flash" button (on the analog phone, or Hook Flash for old model phones).

2) You will hear a dial tone.

3) Call the third party by dialing their number followed by # key (or wait for 4 seconds). For HT286/486 you need to dial *23 followed by the third party's number.

4) After the third party answers the call, press the "flash" button to bring the two parties in the conference.

5) If third party does not answer the call, you can press the "flash" button again to resume the previous call.

6) If you presses the "flash" button during conference, the third party will be dropped out.

Note : If the configuration "Transfer on Conference Hangup" is set to "No", the conference will be terminated for all three parties if the conference initiator hangs up.

If it is set to "Yes", the call will be transferred so that the remaining two parties can continue the conversation.

Basic IVR

The HandyTone stores a voice prompt menu (Interactive Voice Response/IVR) for quick browsing/simple configuration. This can be accessed using the analog phone connected to it.

1) Pick up the handset
2) Press the star key three times (***)
3) You will hear an IVR prompt
4) Dial the numbers below for the options desired. Dial 9 to toggle between the options:

01: For IP modes such as DHCP, Static IP or PPPoE. Press 9 to select the desire mode and hang up when done.

02 : Hear or set IP address of the device. If using "Static IP Mode", enter the 12 digit new IP address.

12: Dial 9 to enable/disable the WAN Port Web access.

99: Press "9" to reboot the device; or enter the encoded MAC address to restore to factory default setting

Please use the following mapping for the encoded MAC address :
0-9: 0-9
A: 22
B: 222
C: 2222
D: 33
E: 333
F: 3333

For example, if the MAC address is 000b8200e395, it should be encoded as "0002228200333395".

Note : For the complete IVR operations, please consult the HandyTone user manual.